Remember

- Your teacher will tell you how long you have for this test, including reading time.
- You should wait until you are told to start work in this booklet.
- The booklet contains different types of questions. The spaces for answers and the number of marks indicate how much you need to write.
- When a question includes a page reference, you should refer to the text on that page to help you with your answer.
- Ask your teacher if you are not sure what to do.
Part 1

Questions 1–11 are about *The Cartoonist* (pages 2–5).

1. What was Alfie doing at the beginning of the story?
   Tick one.

   eating  
   watching tv  
   drawing  
   studying  

   (1 mark) Q1

2. What did Alfie’s mother think he was doing at the beginning of the story?

   (1 mark) Q2

3. Put the pictures that Alfie was drawing in the correct order.
   The first one has been done for you.

   Big birds eating seeds  
   Giant bird eating man  
   Little birds eating seeds  
   Man scattering Little Bird Seed  
   Man scattering Giant Bird Seed  

   (2 marks) Q3
Making Cartoons

4. *There was a smile on Alfie’s face as he looked at what he had done.* (page 3)
   Why did Alfie smile?
   ____________________________________________________________
   (1 mark)

5. What was Alfie hoping to do with ‘Super Bird’?
   Write two things.
   1 ____________________________________________________________
   2 ____________________________________________________________
   (2 marks)

   In the last square of ‘Super Caterpillar’, why was Super Caterpillar’s stomach a big round ball?
   _______________________________________________________________________
   _______________________________________________________________________
   (1 mark)

7. What was similar about Alfie’s two cartoon strips?
   Give two things.
   1 ____________________________________________________________
   2 ____________________________________________________________
   (2 marks)
8. Fill in the thought bubble to show what Alfie might have been thinking as his mother shook the ladder.

9. Why did Alfie turn *his papers face down on the table*? (page 5)

10. What was it about Alfie’s house that reminded him of the rhyme about the crooked man?
11. How did Alfie feel about the attic?

Explain your answer as fully as you can.

________________________________________________________________________

________________________________________________________________________

________________________________________________________________________

(2 marks)
Making Cartoons

Part 2

Questions 12–16 are about Moving pictures (pages 6–9).

12. What is animation?

(1 mark)

13. Look at the sentence in the box below.
Underline the noun that tells you that artists need to be creative.

Cartoon films are sometimes based on books, but it is the artist's imagination that creates the characters.

(1 mark)
Making Cartoons

14. Look again at the *Storyboard* and *Soundtrack* sections.

Imagine you are making a cartoon film. In one scene a mouse is being chased by a bulldozer.

Use the information to help you decide:

a) What viewing angle you would use and why.

- long shot
- close-up
- looking up
- looking down

I would use this shot because ___________________________________________
______________________________________________________________

(1 mark)  

Q14a

b) What type of music you would use and why.

I would use ________________________________

because _______________________________________________________
______________________________________________________________

(1 mark)  

Q14b


Why does the animator only have to draw the first and last pictures of a movement?

______________________________________________________________

(1 mark)  

Q15
16. Look again at pages 6–9.

Tick to show if the following are true or false.

The first one has been done for you.

<table>
<thead>
<tr>
<th>T</th>
<th>F</th>
</tr>
</thead>
<tbody>
<tr>
<td>✓</td>
<td></td>
</tr>
</tbody>
</table>

Soundtracks can include silence.

A flick-book is a simple animation.

Cartoons are always about animals.

An animated film combines soundtrack and pictures.

The director creates the characters.

(2 marks)
Questions 17–22 are about Some highlights from the history of animation (pages 10–11).

17. Put a letter in each box to label the different parts of the text.

The first one has been done for you.

A – Title
B – Timeline
C – Fact box
D – Introduction

A

Some highlights from the

Animated films today look very different from those seen in the past. These pages show some of the important developments in the history of animation.

Late 1880s
The first attempt at creating an animated film was made in Paris. Pictures were painted on glass slides that were attached to a leather strap and pulled through a machine by hand.

1909
One of the earliest cartoon characters was Gertie the Dinosaur.

1928
Mickey Mouse first appeared in a silent film. Later in the same year he spoke for the first time.

1937
Snow White and the Seven Dwarfs was the first feature-length cartoon. It took 200 animators 3 years to bring the 82-minute film to the screen and required more than 2 million drawings.

(1 mark)
18. What **two** things did Mickey Mouse do in 1928?

1. ____________
2. ____________  
(2 marks)  

Q18

19. About how many drawings were needed to make *Snow White and the Seven Dwarfs*?

Tick one.

- 200
- 3
- 82
- 2 million

(1 mark)  

Q19

20. Match the following:

- **1925**  
  - First animated sitcom

- **1954**  
  - First talking cartoon

- **1960**  
  - First full-length computer-generated animation

- **1995**  
  - First animated feature film in Britain

(2 marks)  

Q20

please turn over  

Total
21. **Tick** to show if the following are true or false.

The first one has been done for you.

<table>
<thead>
<tr>
<th>T</th>
<th>F</th>
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<tbody>
<tr>
<td>✓</td>
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</tbody>
</table>

Gertie the Dinosaur appeared in 1909.

In *Mary Poppins* an actor danced with cartoon penguins.

*The Simpsons* was the first animated sitcom.

*Toy Story* was all computer-generated.

*The Flintstones* appeared before Bimbo.

(2 marks)

22. How does the timeline make it easier to understand the information?

Tick one.

- It shows you how long it takes to make a film.   
- It shows you the order in which things happened.   
- It shows you how many films there were.   
- It shows you what will happen next.   

(1 mark)
Making Cartoons

Questions 23–27 are about Animators required (pages 12–13).

23. Look at advert number 1.

Why does the advert use a question at the beginning?

Tick one.

because the writer does not know the answer
because the writer wants the job
because the writer wants to interest you in the job
because the writer is an animator

(1 mark)

24. Look at advert number 1.

Match the following to show why some parts of the text have appeared in bold.

Thinking about a career in animation? • Important information about applying

May 20th • To draw attention to the advert

What you have to do: • Deadline for applications

(1 mark)
Making Cartoons

25. Look at advert number 2.

Tick to show which parts of the advert are **factual information** about the job and how to apply for it and which parts are **persuasive information**.

The first one has been done for you.

<table>
<thead>
<tr>
<th>Factual information</th>
<th>Persuasive information</th>
</tr>
</thead>
<tbody>
<tr>
<td>see your name on the credits</td>
<td>✓</td>
</tr>
<tr>
<td>open day on 2nd June</td>
<td></td>
</tr>
<tr>
<td>you could help create the next big blockbuster</td>
<td></td>
</tr>
<tr>
<td>Now is your chance</td>
<td></td>
</tr>
<tr>
<td><a href="mailto:lharris@animationstudios.uk">lharris@animationstudios.uk</a></td>
<td></td>
</tr>
</tbody>
</table>

(2 marks) Q25

26. Look at advert number 4.

Find and copy a word or phrase that shows that the company wants someone to start work straight away.

(1 mark) Q26
27. Match the following people to the advert that would interest them the most.

- I’m willing to travel.
- I work for a TV company.
- I’d like to do my work experience in the film industry.
- I’ve got good computer skills.

Job 1

Job 2

Job 3

Job 4

(2 marks)

Q27